


DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				WBFC Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE					
Light overcalls 1 level (can be 4), sound at 2 level		Lead	in Partner's Suit			
After 1 lvl OC: new suit F at 1 or 3 level, NF at 2 level wide range	Suit	4th, MUD, 2nd from 4+ small	4th, top of xxx if SUPP otherwise low.		Category	Green
1NT 7-12, 2NT 13-15, cue 10+ w/ fit, jump cue 7-10 w/ 4+ fit	NT	4th, top or second from 3/4 small	4th, top of xxx if SUPP otherwise low.		Country:	Australia
in comp and PH 2NT shows 4 card raise	Subseq	King from AK in middle game vs S, 4th/ATT (high from H if switch wanted)			Event:	Open
After 2 lvl overcall: new suit F, 2NT INV (10-12), cue 10+ w/fit	Other:	Against suit we lead King from AK if: planning to switch to singleton, 5+ level,			Players:	Sophie Ashton - Dave Wiltshire
1M (2m) 2M 2NT = 10+ w/fit			if we have bid and raised, if declarer opened PRE (3x+), A asks for ATT if it denies K			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18 live, responses as per 1NT opening	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE	
14-16 reopening, response as per 1NT opening	Ace	AKx(+) A(+)	AKx(+)		5 card Majors (4 in 3rd possible)	
JUMP OVERCALLS(Style; Responses; Unusual NT)	King	KQ(+), AK, rarely AKx(+), see above	UB/CT AKJT KQT9		2/1 GF except 1M-2C ART	
1-Suit: 2M (10) 11-14(15) 6+M not 64; others except 1M (3C): PRE	Queen	QJ+	(A)QJ(+) KQ(+)		High card points are a guide, frequently upgrade	
2-Suit: (1m) 2NT H + om any range, (1M) 2NT: oM + C any range	Jack	JT(+), Jx, KJT(+)	(H)JT(+)		Aggressive initial action when nv (especially vs vul)	
(1M) 3C both minors NF wide range, (1M) 4M both minors GF	10	(H)T9(+)	(H)T9(+)		Very light openings 1st seat nv vs vul and in 3rd seat	
Reopening: (10)11-14(15) 6+ not 64, 2NT 19-21	9	9x KJ9	9xx 98x 98x(+)		1NT Openings: 15-17, upgrade 5 card suits usually. 14-16 1st nv vs vul	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Hi-x	Sx xSx(+)	Sx xSx(+) Sxx(+)		2 OVER 1 Responses: GF except 1M-2C ART	
(1M) 2M 55+ OM + D any range	Lo-x	HxS, HxxS(+)	HxS, HxxS(+)		SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
(1S) 2S (P) 3C constructive Heart raise	SIGNALS IN ORDER OF PRIORITY				2D/H/S 1st seat nv vs vul are (0)3-7 with 5 card suit expected	
(1m) 2m 55+ Majors, any range		Partner's Lead	Declarer's Lead	Discarding	1M - 2C ART: INV in M, 12+ BAL, GF C	
(1m) 3m NAT 6+ m 14-16, new suit F, cue stopper ask	Suit:1st	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Very light openings first seat favourable (all balanced 10 counts, unbalanced could be 8 or 9)	
(1M) 3M Stopper ask, 4m P/C	2nd	S/P	S/P	S/P	Openings in 3rd seat can be weak for lead direct	
VS. NT(vs. Strong/Weak; Reopening;PH)	3rd	ATT (Lo = ENC) rare			1C - 1D 0-6 no 6M / 7-11 usually unbal no 4M / BAL 13+ no 4M	
X PEN, 16+ (next X = T/O), reopening can be lighter (down to 11+ nv)	NT: 1st	ATT (Lo = ENC)	S/P	ATT (Lo = ENC)	1C- 1D - 1M can be 3 when BAL minimum	
2C 44+ Majors (2D ask longer M), 2NT values, 3M 4M 7-10	2nd	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	1C - 2M 0-6 6+M	
2D 1 Major (2M P/C, 2NT values), 2M 5+M 4+m (2NT values, 3C P/C)	3rd	S/P			1C - 3x Preemptive	
vs Mini-NT (range includes 10):	Signals (including Trumps): S/P in trumps (inc on opening lead)				1M-1NT semi-F 5-11 or can be very weak (2-6) with 3M	
X PEN, 15+ (next X = T/O)	S/P when giving a ruff, partner has led from shortage,				1M - 2S/3m/3H NAT INV	
2C Majors, 2D/H/S 5+ Natural	with a singleton in dummy and partner winning				1M - 3M 4M 4-8	
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	DOUBLES				1C (1M) 2C 44+ minors 5-10(11 rarely)	
(2M/3X) 4m 55+ m/M NF, (2M) 3M Strong single suited	TAKEOUT DOUBLES(Style;Responses;Reopening)				1m - 1H; 2S 3+H/6+m and 1m-1S; 2m+1 art 3S/6+m or NAT reverse	
X T/O flexible hand, jumps strong single suited (except as above)	Can be light(9)10+, especially when nv or in 4th seat with good shape				SPECIAL FORCING PASS SEQUENCES	
2NT/3NT natural, 4NT minors (or 2 suited over 4S)	Cue doesn't promise a rebid, shows values for level of cue, jumps 5 card suit constructive (7				If we have cue raised to a specific level then pass is encouraging and signing off is minimum	
VS. ARTIFICIAL STRONG OPENINGS	non-jumps wide range (0-11), 1NT 7-11, 2NT 11-12(13)				1M (X) XX forcing to 2M. (1NT) X (2m) P forcing.	
1NT minors, X Majors, very aggressive 1 lvl overcalls, freq 4	raising 1M to 2M can be minimum t/o X with 4 SUPP				Only forcing passes where we have clearly established a GF (accepting an invite doesn't set up a f	
Jumps aggressive preempts	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
1NT by advancer shows strong hand with a fit, new suit NF	1m (1H) X = 4S (1S promises 5+)				4th suit Game Forcing	
Can pass with strong hands and then act later	Over opponents multi 2D: X 13-15 BAL or any 17+				Step blackout after reverse	
OVER OPPONENTS' TAKE OUT DOUBLE	No lightner doubles of grand slams					
Usually system on except XX 10+ usually no fit and:					Psychics: Rare, possible in 3rd seat with a lead direct	
(1M) X 1NT to 2M-1 transfers						
1NT (X) XX PUP to 2C to play in 5+ minor						

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C		2	4S	4+C (10)11-20 or any 4333/4432 (10)11-14/(17)18-19(20)	1D 0-6 no 6M / 7-11 unbal no 4M / 13+ BAL no 4M, 1M 4+M (6)7+	1C-1D: 1M can be 3 if BAL, INT 18-20 (sys on)	1C-2C INV NF
				1st seat nv vs vul BAL ranges are 10-13/17-19	INT/2NT/3NT BAL 7-10 / 11-12 / 13-15 (not xx in M if 3NT)	1C-1M: INT "BAL" 11-14 and then:	and then 2NT/3C NF others GF
				Can be weaker with a lead direct in 3rd	2m GF, 2M 0-6 6+M, 3x/4x PRE	... 2C puppet 2D, 2D art GF, 2NT puppet 3C	1C-2M 5M/4+C NF
						1C-1M: 2NT BAL 18-20, 3C puppet 3D, 3D art	
						1C-2C 2D min 2H/2NT no SPL 2S/3C/3D SPL LMH	
						see 1D for art reverse/jumps	
1D		4	4S	4+D (usually 5+), 11-20	1M 4+/INT 6-10/2C 4+C GF/2D GF 4+D/2M 9-11 6+M/2NT INV no M	INT 11-13(14), 2NT 17-19 (then as for 1C)	1D-2D INV NF (3D/2NT NF)
				Can be weaker with a lead direct in 3rd	3C 8-10 4+D/3D 0-6 nv 5-8 vul/3M SPL/3NT 13-15 BAL no M	1D-2D 2H min, 2S/2NT no SPL, 3C/3D/3H SPL LMH	1D-3C 7-9 4+D
					4M NAT PRE	1m-1H:2S 3H/6+m	1D-2M FSJ 5M/4+D, NF
						1m-1S: 2m+1 ART 3S/6+m or NAT reverse	
1H / S		(4)5	4S	5+ (4+ in 3rd), 11-20 except 1st seat nv vs vul (8/9)10-20	INT semi-F 5-11 or 2-6 w/ 3M, 2D GF, 1S-2H GF	1M-2C: 2D accept INV (no 4H over 1S), 2M reject	2C drury 3/4
				Can be weaker with a lead direct in 3rd	2C INV M/12+ BAL/GF C, 3M 4-8 4/5M, 4M PRE	2H 4+H others S/T: 2S 4+S 3x 5+x 2NT 54/6M	2NT 4+M Max pass w/SPL
					1H-2S, 1M-3m, 1S-3H 6+ INV 8-10(11), not Hx M support	1M-2x; 2M 6+, 2NT 11-14, 3x 5S or 54 1S+	3C NAT, other single jumps FSJ
					2NT GF 4+M, 3NT(S)/4C/4D/4H Void SPL 10-12	1M-2NT 3C min. 3D no SPL, 3H/3S/3NT SPL LMH	3S/4m/4H SPL (very rare)
					3M + 1 (i.e. 1H-3S/1S-3NT) = any SPL 10-12	See 1C for checkback after INT	
1 NT			4H	15-17 except 1st seat nv vs vul 14-16	2C Stayman, 2H/S TRF, 2S range ask or C, 2NT D	INT-2C; 2D: 2M NF, 3M 5+om, 4m → 4M	INT (2x) 2NT to 3S transfers
				5M/6m/4M5m/singleton honour ok	3C 5M ask, 3D 5S+ minors, 3M SPL (31)(54)	3M 5oM/4M	INT (P) 2C (X): XX suggest play
				Frequently add a point for 5 card suit	4m TRF to 4M 4NT Quant	INT-3C; 3D (no 5M) - 3M 4oM	P no stop or strong suggest play
						After transfer to a minor new suit = SPL	bid = stayman response + stopper
2C	X			GF, 23+ if bal	2D neg or waiting, 2M/3m Natural positive good suit, at least 1 KC	2C-2D; 2NT 23+ BAL GF	
						2C-2D 3M 4M/5+D	
2D		5 nv		(0)3-7 1st seat nv vs vul	2NT vul asks shortage, nv puppet to 3C	2NT(nv)-3C: P to play, 3 lower NF, 3x INV,	In 4th Seat: 10-14, 6 card suit
		6 vul		5-9 nv, usually 6 card, 5 possible (more likely 1st seat than 2nd)	2x NF nv, F vul	3 higher F, 3NT choice of game, 4C KC ask	
2H		5 nv		6-10 vul, 6 card, 7 possible (rare, more likely vul vs nv)	3x (non jump) F	2NT(v): 3M min no SPL, 3NT max no SPL	
		6 vul			2x - 3x PRE, but raisable vul	2NT - 3x; 4C keycard ask	
2S		5 nv			jump new suit SPL		
		6 vul					
2 NT				(20)21-22 BAL, 5M, 6m, 4M5m, singleton honours ok	3C STAY, 3R TRF, 3S both minors, 4x 2 under TRF S/T	After 3C-3D 3M shows 5oM	
						After 3D-3H; 3S shows 5S+ Majors	
3C		6		6m4M possible (Hearts more likely than Spades)	3C-4D or 3x-4C keycard ask	High Level Bidding	
3D		6		Preempt quality varies greatly with seat/vul	New suit forcing, jump to 4M to play	Over 4S raising to 5H directly is constructive, competitive via 4NT	
3H		6		1st seat nv vs vul 6 is common and no suit quality requirements		After we overcall opponents' PRE most cue bids are choice of game not S/T	
3S		6		vul 7 card suit is expected		Bidding 5M voluntarily in strong auctions asks for control of opponent's suit	
3 NT	X			Solid minor 1st/2nd seat, To play based on long suit 3rd/4th	4C P/C	Over 4M 4NT is usually 2 suited takeout, unless we've agreed a suit previously	
4C		7		4m likely to be 74 or 8 (bypassing 3NT)	4NT RKC	Cue bids 1st/2nd equally up the line	
4D		7		4M 6M5m possible (but unlikely)		Last train: either cue or extra values, bypassing last train promises both	
4H		(6)7		4M in 3rd could be stronger hand (no slam opposite P/H)	4H 4S to play		
4S		(6)7			4M 5x control ask (except 1st seat nv vs VUL or after X)		
4NT	X			Specific Ace Ask	5C none, 5D/H/S shows Ace, 5NT CA, 6C 2 Aces		
5C		(7)8					
5D		(7)8					